

KUNG FU GUNS

STORY

Life in **Dos Santos** was tough and difficult for its citizens. Bandits and gunmans ruled the town causing havoc and continuous fights.

Everything changed when **Sheriff Melissa Chase** arrived Dos Santos.

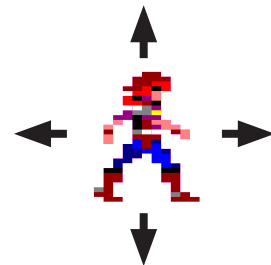
She fought villians and restored peace by the law of the gun. Now people can live in peace with the protection of the new Sheriff. They called her "**Red Hot Princess**" for her red hair and toughness, and beg her to stay in town in order to mantain law and order.

But a new gang of **chinese bandits with Kung Fu skills** have just appeared to trash the day. Go, Red Hot Princess! It is time to restore peace again!



CONTROLS

You can control your character with **ARROW KEYS + SPACE**



SPACE



**SPACE
HOLD + RELEASE
(Consumes Energy)**



THE GAME



Kill the Chinese Bandits. You will find different fighters with various skills. Learn the best way to defeat them!



Use the meat to recover energy!

INSTRUCTIONS

Load the game on your Amstrad CPC by typing **RUN"kfguns**

CREDITS

KUNG FU GUNS™

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Developed for BitbitJam 3rd edition. Powered by CPCtelera

Game created and coded by **Fran Gallego**

Music and SFX by **Joe McAlby**

Graphics, Story, Design and Torreznos by **Jon Cortázar**

Thanks to **Abylight** and **Relevo** for their help and support!

